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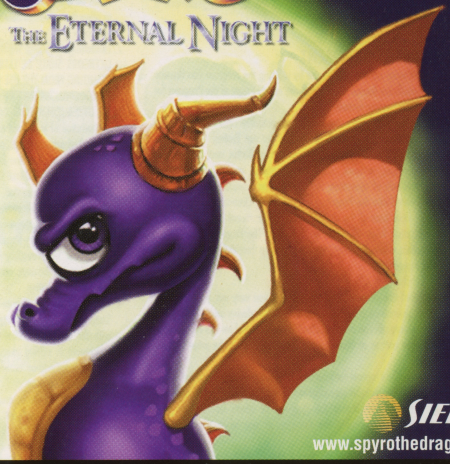

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NINTENDO DS™

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Crash of the Titans

INSTRUCTION BOOKLET

SIERRA

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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CRASH® OF THE TITANS

TABLE OF CONTENTS

Starting the Game 2
Introduction 2
Controls Summary 3
Advanced Moves 4
Jacking Enemies 5
Jacked Enemy Abilities 5
Mojo and the Evolution Kiosk 6
On-Demand Items 7
Objectives 7
Nina Levels 7
Credits 8
Technical Support 10
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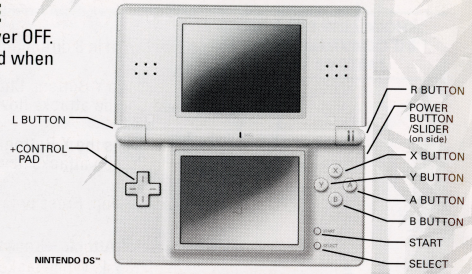
STARTING THE GAME

1. Press the Power Button to turn power OFF. Never insert or remove a Game Card when the power is ON.
2. Insert the Crash® of the Titans Game Card into the Game Card slot on the Nintendo DS™ system. To lock the Game Card in place, press firmly.
3. Press the Power Button to turn power ON.
4. The Health and Safety Screen appears.
5. On the DS Menu Screen, select Crash of the Titans on the Touch Screen to launch the game.
6. The Legal Screen appears, followed by the Title Screen.
7. Select Start Game and select an empty game save slot.
8. Enter a name or your initials to begin a new game.



Introduction

Dr. Neo Cortex is at it again. He's on a mission to harness the power within the numerous Tiki Masks strewn throughout the Wumpa Islands. He's even captured Aku-Aku! Neo Cortex and his henchmen are determined to take over the population of the Wumpa Islands by mutating the creatures with the Tiki Masks' powers. It's up to Crash to put an end to Neo Cortex's dastardly plot and defeat his mindless henchmen.

Aku-Aku bestows his power to Crash, allowing the two of them to take control and "jack" Cortex's minions. Together, they travel and encounter Dingodile, N-Gin, Tiny, Nina, Cortex and a seemingly endless array of mutated henchmen. Island by island, Crash and Aku-Aku push back Cortex's lackies and free captured Tiki Masks.

But who is the real troublemaker? Who poses more of a threat to Crash: Neo Cortex or his niece, Nina?

CONTROLS SUMMARY

Movement. Players move Crash in 8 directions on the play field.

Primary/Light Attack. Press the Y Button. Chain Y and X Button presses for different attacks. Chained Combo attacks flow into one another.

Secondary/Heavy Attack. Press the X Button. Chain X and Y Button presses for different attacks. Chained Combo attacks flow into one another.

Jump. Press the A Button to jump. Press twice to double jump.

Interact/Action/Weak Special Attack. Press the B Button to talk, and to activate Pachinko and the Evolution Kiosk. While jacked on an enemy, press the B Button to activate a weak version of its special attack.

Dismount. Press the L Button while jacked onto an enemy creature to dismount.

Block. Hold the R Button to use Aku-Aku to block.

Pause. Pressing START pauses the game on the upper screen. A menu of options appears on the lower Touch Screen.

Various. The Touch Screen controls change as you play the game:

- Use the lower Touch Screen to flick Aku-Aku and jacked enemy projectiles.
- Use as an alternate controller for roller and slider movement.
- Use as a special attack button.
- Use as a steering wheel.
- Prompt the player for microphone input.
- Manage and select items.
- Play Pachinko with Mojo collected in the game.
- Navigate all menus.

ADVANCED MOVES

Crash's basic moves are easy enough to master, but to really advance in the game, you have to master all of Crash's advanced moves. Some moves are purchased using Mojo and the Evolution Kiosk as described on page 6.

R

Counter. Press the R Button at the correct time during an enemy's attacks to counter. Countered enemies are stunned until either Crash jacks them or they die.

R then +

Evade. Hold the R Button as a block and then press the + Control Pad in the direction Crash should go. Depending on the direction pressed, Crash performs a side-step or roll.

Y repeatedly

Crash Spin. Press YYY in rapid succession.
Note: Purchased from the Evolution Kiosk.

A then Y repeatedly

Crash Hover Spin. Press the Y Button rapidly while in the air from any jump. This slows Crash's descent rate and allows him to cross larger gaps.
Note: Purchased from the Evolution Kiosk.

A then X

Board Smack. Crash jumps in the air and smacks enemies with Aku-Aku.

Automatic

Ledge Grab. Crash automatically grabs onto nearby edges while in the air. Use the + Control Pad and jump button to maneuver. You can also press the B button to let go and drop down.

A then hold R

Slide. Press the A Button to jump and then hold the R Button while in the air. Crash uses Aku-Aku like a snowboard and slides for a short period once he hits the ground. Releasing the R Button ends the Slide.
Note: Upgrade the Slide at the Evolution Kiosk.

Hint: *For quick reference on all the moves Crash has learned, go to the Pause Menu and select Moves List. Other options are available on the Pause Menu such as the Bestiary, Gallery, and Hacks Menu. See what opens up in these menus during the course of the game.*

Jacking Enemies

By using Aku-Aku, Crash is able to jack onto enemies and use their powers to turn the tables in battle.

Attack	Stun & Flick	Use Jacked Enemy's Power
Attack the enemy using Crash's moves until it's stunned. You'll notice the enemy's Stamina Meter in the lower-right corner of the Upper Screen.	When the enemy is stunned, flick Aku-Aku at the enemy using the Touch Screen. You can also press the B Button if you are near the enemy.	Once on the jacked enemy, attack other enemies and use the Special Attacks on the Touch Screen or Microphone. Using B can perform a weaker version of a jacked enemy's attack.

Keep track of all the enemies you've jacked onto by opening up the **Bestiary** from the Pause Menu. Each enemy has some vital and not-so-vital statistics for you to see.

Jacked Enemy Abilities

Each enemy has a Special Attack that is activated by the Touch Screen or Microphone. Use these Special Attacks to get the upper hand in battles.

Flick	Spin	Microphone	Generic	Roller	Slider
Attack other enemies with crazy projectiles.	Turn the crank quickly for devastating and wild results.	Blow into the microphone to blow fire and ice at enemies.	Hit the big button for outrageous Special Attacks.	Roll the Armydillo through the levels–watch your speed!	Guide Crash and the Pan-debra through winding courses.

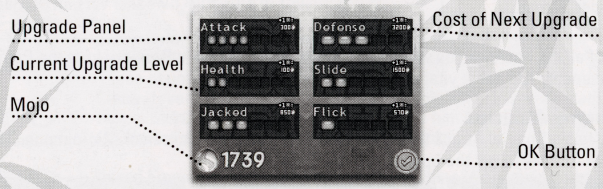
Hint: *While on a jacked enemy, you can jack onto another enemy by flicking the mini Aku-Aku icon in the upper-left corner of the Touch Screen. Don't forget to stun the enemy first!*

Mojo And The Evolution Kiosk

Crash collects Mojo throughout the Wumpa Islands by doing the following:

- Defeating enemies.
- Successfully chaining jack maneuvers.
- Destroying crates.
- Finding Mojo in secret areas.
- Winning a Mojo Bonus in Pachinko.
- Other secret ways for you to discover.

Collecting Mojo allows Crash to upgrade his abilities by purchasing them at an Evolution Kiosk. Each game hub has an Evolution Kiosk with Coco behind it. Walk up to the kiosk and press the A or B Button.



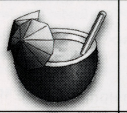
Select one of the 6 upgrade panels by tapping on it. You'll notice the Mojo price of the upgrade displayed in the upper-right corner of the panel. If you have enough Mojo to purchase the upgrade, a confirmation message appears displaying what the upgrade is. Tap the OK button to purchase it–now that ability can be used in the game.

If you don't have enough Mojo to purchase an upgrade, come back later after finding or earning some. Try to get the Mojo Jackpot in Pachinko!

Hint: *Get a special Mojo Bonus if Crash of the Titans GBA Game Pak is present in the Game Pak slot on the Nintendo DS. Just make sure the Game Pak is inserted before turning on the Nintendo DS and starting either a new game or a previously saved game. What would other GBA Game Paks do?*

On-Demand Items

Tap on an On-Demand Item at the bottom of the Touch Screen.

					
Wumpa Whip Replenishes a portion of Crash's health.	**Tiki Treat** Replenishes a portion of Aku-Aku's shield meter.	**Nitroglycerin** Creates a shockwave effect around Crash.	**Invincibility** Makes Crash invincible for a limited amount of time.	**Vitamins** Doubles Crash's attack power for a short period of time.	**Evo-Wumpa** Replenishes a portion of a jacked enemy's health.

Objectives

Each island is broken into two levels: the Regular Playthru and the Event Map. Find the Power Crystal in the Regular Playthru. Complete the following goals to be awarded a Gem at the end of the level.

- Get Mojo Goal: Get the specified amount of Mojo during a level.
- Smash the Crates Goal: Smash all the Crates in the level - all wood and TNT Crates.
- Find the Tiki Masks: Find all the Silver, Gold and Bronze Tiki Masks in the level and Event map.
- Complete the Event Map.

Nina Levels

At certain points in the game, you take control of Nina, Neo Cortex's scheming niece. Her goal is to turn cute and cuddly animals into mutant henchmen bent on serving her and Neo Cortex's evil schemes. Fire her special Mutate-O-Raygun 3000 by pressing the X Button. Recharge it by turning the crank on the Touch Screen. Watch out when the animals try to give Nina lovin'–she hates it!

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